

VILLAGE OF HOFFMAN ESTATES
Celtic Fest Commission
Meeting Minutes
Tuesday, January 7, 2025

4 pm – Regan Room – Village Hall

I. CALL TO ORDER

The meeting was called to order by Jenn at approximately 4:00 p.m.

II. ROLL CALL

Present

Jenn Djordjevic
Joane McLeod
Ben Gibbs
Linda Scheck
Craig Kuehne
Mayor McLeod
Doris Herner

Absent

Mayor Chris Nelson
Patrick Seger
Mayor McLeod

Staff Liaison

Cathy Doczekalski

Guest

Michaela Souronis

APPROVAL OF MINUTES –

A motion to approve October 1, 2024, minutes was made by Linda and seconded by Joane and all commission members were in favor.

III. PUBLIC COMMENT-

No comments from the public.

IV. OLD BUSINESS

The commission agreed that next year's event is planned for Saturday, August 9, 2025 and will be a one day event. The time of the event worked well last year as then the Beer Garden is open in the evening.

It was suggested to have the whiskey tasting in a separate tent, approximately 40 feet by 40 feet. The Commission will need to decide soon about tents to reserve them for the event.

Linda suggested adding some amusement items from Windy City Amusement such as a giant slide, a carousel, and a Ferris wheel. The Commission will discuss more at the next meeting. It was agreed that more activities would be better than inflatables.

The commission agreed that better signage would help people move through the different activities of the day. Ben added that good signage can then be reused year to year at the event. Ben will provide the Celtic backdrop for the second entertainment stage. Other ideas were discussed such as a princess tea.

Jenn suggested that at the next meeting the Commission will review the activities, maps and signage, as well as get an update on the entertainment.

V. NEW BUSINESS

No new business.

VI. ADJOURNMENT

A motion to adjourn the meeting was made by Linda and seconded by Ben, all commission members in favor. The meeting was adjourned at 4:30 p.m.

The next meeting is scheduled for Tuesday, February 4, 2025, at the Village Hall.